**Orthopaedic Surgery Gaming App - Week 3 Status Report**

**To:** Dr. April Armstrong,

Dr. Gary Updegrove,

Dr. Greg Lewis,

Mr. Matthew Chapman, PSU Hershey College of Medicine

**From:** Amber Graham, Nicholas Duffner, Chenning Zhang

**Subject:**  Progress Update for Week of February 4, 2019

**Date:** February 4, 2019

**Current Project Status:**

* We have selected coding language (C#) and programming software (Unity) for our project and will spend a few days this week becoming familiar with it.
* On Thursday, we will decide the layout of the game and begin developing.

**Work Performed:**

* Submitted On-site Meeting Memo.
* Sent Deliverables Agreement to sponsor and received signed copy.
* Selected software development package for gaming app.
* Created GitHub repository for sharing project code.

GOALS FOR NEXT WEEK:

**Team Meetings:**

* Met Monday 2/4 to select software and discuss work for the week.
* Will meet with professor Thursday 2/7.
* Will schedule sponsor Zoom call for a date during the next two weeks, pending responses from all for best date.

**Future Work** (BEYOND NEXT WEEK)**:**

* Week goals: Become familiar with Unity software and C# programming language.
* Next meeting with sponsors: third week of February.
* Decide layout of game and begin to develop. We will divide up work and utilize GitHub for collaboration.
* Begin to create and/or obtain graphics for use in the app.
* Reach out to Dr. Armstrong to figure out when she plans on coming to State College.

